

Liam Collod

Imaging - TD



🏠 France - Lyon (remote only)

🌐 <https://mrlixm.github.io>

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I am a versatile image maker; whose skills balance between art and technology. I care about image-related topics like lighting, compositing, color-management but also technical topics like pipeline infrastructure and programming workflows. I am a strong advocate for sharing knowledge and software, applied through writing documentation/tutorials or open-sourcing code.

Experiences

Mikros Animation - Resident

07/2023 - 04/2025

Tasks

Software Developer

As part of the cross-show SLRC team.

Mikros Animation - Intermittent

05/2022 - 07/2023

Projects [TMNT Mutant Mayhem](#)

Tasks

Compositing TD

Nuke Pipeline maintenance.
Support for the compositing team.

Lighting TD

Katana Pipeline maintenance.
Support for the lighting team.

+ Substance Painter pipeline maintenance

Ynov Campus - Freelance

11/2022 - 03/2023

Environment Art Teacher

Overview of the general pipeline required for building environment in VFX.
Support for their short-film project.

WorldWideFX UK - Freelance

09/2021 - 05/2022

Projects [The Offering](#)

Tasks

Shot Lighting

Lighting slapcomps

Lighting TD

Katana tools development for workflow efficiency.
Katana template (lighting).

CpasDec x Stim Studio

07/2020 - 09/2021

Projects [A Kitchen Life](#), [Witches](#), [Squad](#)

Tasks

Set Surfacing Supervision

Managing dailies reviews,
assigning surfacing tasks and
shot-surfacing management

Set and Characters surfacing

Lighting, Compositing.

TD

DCC tools development for workflow efficiency.
Katana templates (lookdev, lighting).
Katana Instancing pipeline

Skills

DCCs

Katana, Nuke, Maya, Mari,
Substance Painter, Blender,
Redshift, Arnold.

Programming

Python, Lua, Qt, OpenImageIO,
OpenColorIO, Katana, Nuke, Maya,
Git, Rez.

Topics

Compositing, Lighting, Surfacing,
Color-Science, Photography,
Graphic Design.

Projects

- Photography: <https://cara.app/liamcollod>
- Programming: <https://github.com/MrLixm>
- Software: <https://pyco-apps.github.io/>
- VFX: https://www.artstation.com/monsieur_lixm

Education

Bellecour Ecole 2017-2020
Bachelor 3D - Image
Traditional arts formation.
Generalist 3D - VFX formation.